#region Socket Client

public Socket m\_socWorker\_client;

public void initializeSocket\_client()

{

try

{

m\_socWorker\_client = new Socket(AddressFamily.InterNetwork, SocketType.Stream, ProtocolType.IP);

//String szIPSelected = "192.168.0.111";

String szIPSelected = findLocalIP();

String szPort = "8221";

int alPort = System.Convert.ToInt16(szPort, 10);

System.Net.IPAddress remoteIPAddress = System.Net.IPAddress.Parse(szIPSelected);

System.Net.IPEndPoint remoteEndPoint = new System.Net.IPEndPoint(remoteIPAddress, alPort);

m\_socWorker\_client.Connect(remoteEndPoint);

}

catch (SocketException se)

{

MessageBox.Show(se.Message);

}

}

private void WriteToSocket()

{

try

{

if (null != m\_socWorker\_client)

{

m\_socWorker\_client.Send(DF.FDF);

}

}

catch (SocketException se)

{

MessageBox.Show(se.Message);

}

}

#endregion

public class CSocketPacket

{

public System.Net.Sockets.Socket thisSocket;

public byte[] dataBuffer = new byte[1];

}

#region findLocalIP()

private string findLocalIP()

{

IPHostEntry host;

string localIP = "?";

host = Dns.GetHostEntry(Dns.GetHostName());

foreach (IPAddress ip in host.AddressList)

{

if (ip.AddressFamily.ToString() == "InterNetwork")

{

localIP = ip.ToString();

}

}

return localIP;

}

#endregion

}

}